

RULES
FALCONS
EN

- 1) The race distance is normally 400 m along a smooth, level track.
- 2) The start and finish gate is formed using two suitable coloured pillars. The falcon must flight above the start or finish line between the pillars.
- 3) The stopwatches (classical and radio-based system) will be the main measuring system. The middle value of measured time will be considered as valid for particular measuring system.
- 4) The start line formed between the pillars is 6 m long and the falconer is standing on the specified post in the distance 6 m in front of the line.
- 5) The finish line formed between the pillars is 30 m long and the falcon must go through the gate to complete the race.
- 6) The Falconer can call the falcon using only the lure (Telwah) and audible calls, and must stand behind the finish gate. The Falconer can move whilst using the lure. The meat for the falcon might be fastened on the lure.
- 7) The dress of the Falconer can be any type and might have reflective colours.
- 8) On unhooding the falcon, the Falconer must keep his hand static. Attempts to launch the falcon from the hand will disqualify the entry.
- 9) A falcon which fails to start after two minutes from being unhooded will be disqualified.
- 10) If a falcon fails to complete the course within three minutes from unhooding it will be disqualified.